

## INTRODUCTION

This is a complete set of xml files for setting up the map to have your custom fleet/s **patrol, and respond as backup**, in their relevant jurisdiction/s. So LSPD in Los Santos City/Metro, BCSO in Blaine County, DPPD in Del Perro, VPPD in Vespucci, etc.

This version is set to have EUP outfits, and Ultimate Backup for backup (optional.)

Files are ready to play as-is but, they are very easily customizable for your chosen vehicles. Watch the video below for installation, or contact us on our Discord (<http://bit.ly/SAModding-Discord>) or website (<https://samodding.com>) for more information.

### Summary: What Does it Do?

- Sets up regions/jurisdictions for separate departments.
- Sets up the relevant patrols in the different jurisdictions.
- Sets up the relevant backup to respond in their different jurisdictions.
- Allows you to customize your vehicles for the relevant regions/jurisdictions/departments.
- Zoomable map showing jurisdictions.

### Options currently available:

- **Option 1** - Adds jurisdictions for: LSPD, LSSD, BCSO, Del Perro PD, Grapeseed PD, La Mesa PD, Vinewood PD, Rockford Hills PD, Vespucci PD, LSIA PD, Port Authority, and SA Park Rangers.
- **Option 2** - As above, but removes Park Ranger jurisdiction.
- **Option 3** - Basic jurisdictions covering LSPD, LSSD, BCSO and SAHP (similar to the old RDE areas.)
- **Option 4** - Option 3 plus Sandy Shores PD, Paleto Bay PD and Grapeseed PD, plus Campus Security for Richman, and an added SAHP station.
- **Option 5** - Option 1, with smaller Park Ranger jurisdiction, and also includes FIB and IAA stations.
- **Option 6** – LSPD, LSAP, Del Perro PD, Rockford Hills PD, Campus Security, LSSD, BCSO, Sandy Shores PD, Grapeseed PD, Park Rangers and Paleto Bay PD.

### Required before using these xml scripts (the latest version of):

1. Emergency uniforms pack - Law & Order - <https://www.lcpdfr.com/files/file/8151-emergency-uniforms-pack-law-order/>
2. Emergency uniforms pack - Serve & Rescue - <https://www.lcpdfr.com/files/file/16256-emergency-uniforms-pack-serve-rescue/>
3. LSPDFR EUP Configurations - <https://www.lcpdfr.com/files/file/22400-lspdfr-eup-configurations/>
4. Ultimate Backup (All In One Backup) - <https://www.lcpdfr.com/files/file/21542-ultimate-backup-all-in-one-backup/> (this is optional)

We also suggest you install some custom/add-on vehicles/liveries for your new jurisdictions!

Full instructions in the 'readme' and the tutorial video. You can also contact us on our Discord (<http://bit.ly/SAModding-Discord>) or website (<https://samodding.com>) for more information.



## IMPORTANT



This script is supplied without any warranty for your own personal use.

Make backups before making any changes! We're not responsible for any damage to your system, Grand Theft Auto V game, or any other product/game.



## INSTALLATION



Follow these steps to install your chosen version of our script. *(If you are not using Ultimate Backup, you don't need to download it, and you should skip Step Three and Step Six.)*

### Step One

MAKE A BACKUP!

If you make any mistakes or something goes wrong, and you don't have a backup, well that's your fault.

### Step Two

**Download and install the latest version** the following, in this order:

1. Emergency uniforms pack - Law & Order - <https://www.lcpdfr.com/files/file/8151-emergency-uniforms-pack-law-order/>
2. Emergency uniforms pack - Serve & Rescue - <https://www.lcpdfr.com/files/file/16256-emergency-uniforms-pack-serve-rescue/>
3. Ultimate Backup (All In One Backup) - <https://www.lcpdfr.com/files/file/21542-ultimate-backup-all-in-one-backup/> (this is optional)

**Download the latest version, but DON'T install:**

4. EUP Configurations - <https://www.lcpdfr.com/files/file/22400-lspdfr-eup-configurations/>

### Step Three

From the EUP Configurations files you've downloaded, only copy '**outfits\_eup.xml**' and '**inventory\_eup.xml**' to lspdfr>data>custom (located in your GTA V folder. Select 'Replace the file in the destination' when prompted by Windows.

### Step Four

1. Open 'OpenIV' and click on 'Edit Mode'
2. Click 'Tools' then @Package Selector
3. Locate and choose our 'OIV Installer' and follow the on-screen prompts.

This will install all the files you need.

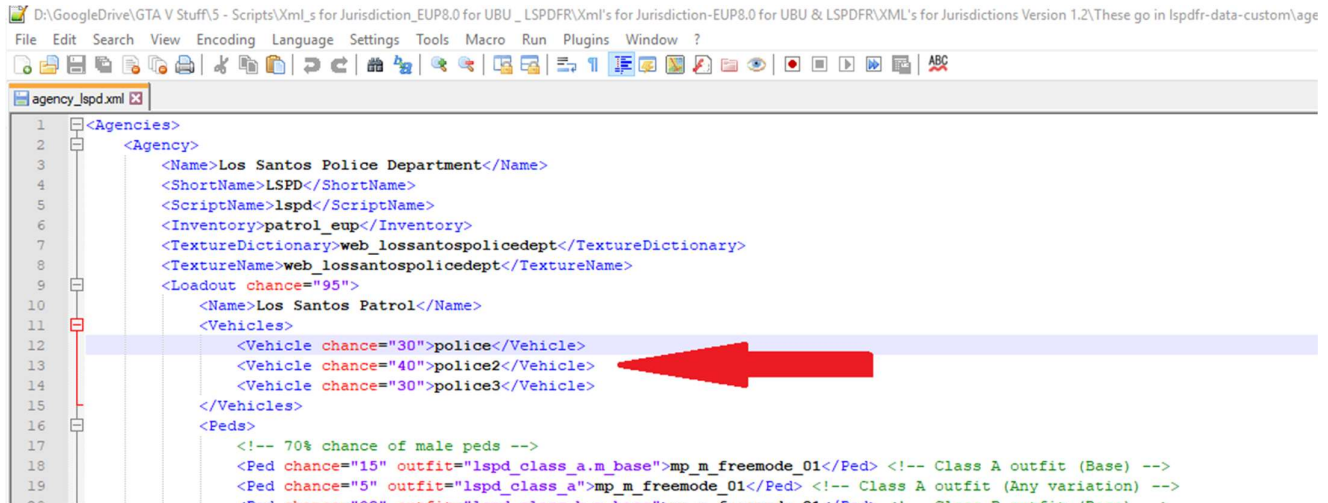
## Step Five

Add your custom vehicles by editing the following files, in your 'lspdf/data' folder:

'duty\_selection.xml'

And all the 'agency\_XXXXX' files (XXXXX will be 'bcso', 'ldpd', etc.) in the 'lspdf/data/custom' folder.

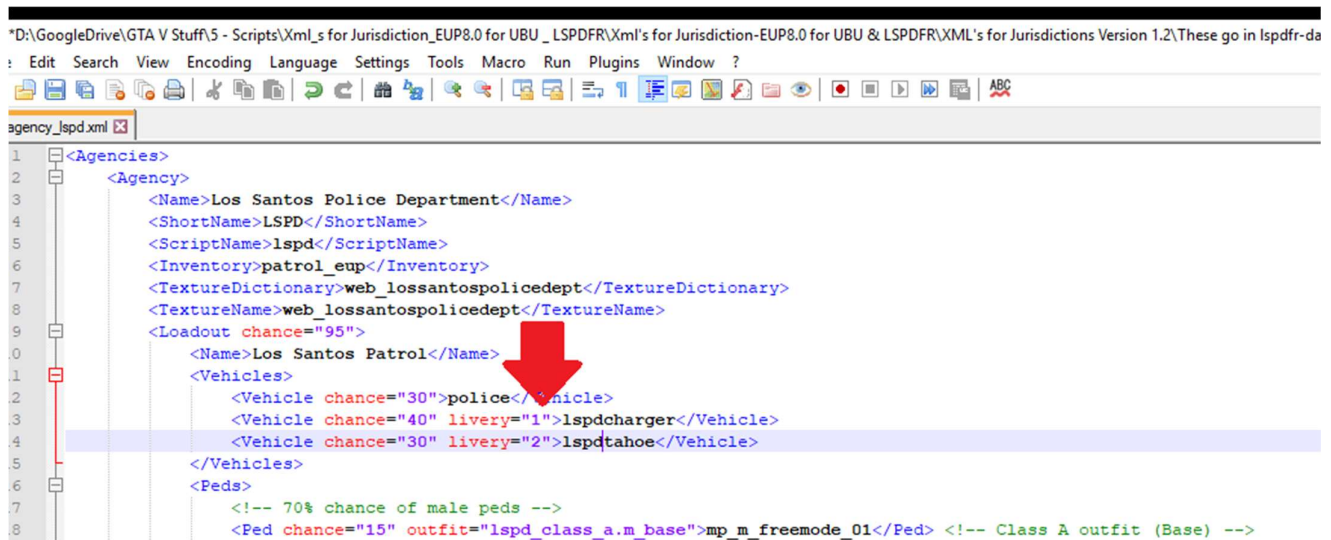
You will see our placeholder vehicles (police, police2, sheriff, fbi, etc.), carefully remove or replace them with your chosen vehicles. (You can also add more vehicles by copying one line, and pasting it below.)



```
1 <Agencies>
2   <Agency>
3     <Name>Los Santos Police Department</Name>
4     <ShortName>LSPD</ShortName>
5     <ScriptName>lspd</ScriptName>
6     <Inventory>patrol_eup</Inventory>
7     <TextureDictionary>web_lossantospolicedept</TextureDictionary>
8     <TextureName>web_lossantospolicedept</TextureName>
9     <Loadout chance="95">
10      <Name>Los Santos Patrol</Name>
11      <Vehicles>
12        <Vehicle chance="30">police</Vehicle>
13        <Vehicle chance="40">police2</Vehicle>
14        <Vehicle chance="30">police3</Vehicle>
15      </Vehicles>
16      <Peds>
17        <!-- 70% chance of male peds -->
18        <Ped chance="15" outfit="lspd_class_a_m_base">mp_m_freemode_01</Ped> <!-- Class A outfit (Base) -->
19        <Ped chance="5" outfit="lspd_class_a">mp_m_freemode_01</Ped> <!-- Class A outfit (Any variation) -->
```

You can also include your chosen livery, by adding the text *livery="1"* just before '>police' (your livery number will replace the '1' and your custom vehicle will replace 'police')

Here's an example:



```
1 <Agencies>
2   <Agency>
3     <Name>Los Santos Police Department</Name>
4     <ShortName>LSPD</ShortName>
5     <ScriptName>lspd</ScriptName>
6     <Inventory>patrol_eup</Inventory>
7     <TextureDictionary>web_lossantospolicedept</TextureDictionary>
8     <TextureName>web_lossantospolicedept</TextureName>
9     <Loadout chance="95">
10      <Name>Los Santos Patrol</Name>
11      <Vehicles>
12        <Vehicle chance="30">police</Vehicle>
13        <Vehicle chance="40" livery="1">lspdcharger</Vehicle>
14        <Vehicle chance="30" livery="2">lspdtahoe</Vehicle>
15      </Vehicles>
16      <Peds>
17        <!-- 70% chance of male peds -->
18        <Ped chance="15" outfit="lspd_class_a_m_base">mp_m_freemode_01</Ped> <!-- Class A outfit (Base) -->
```

## **Step Six**

If you use Custom Backup, you can add your custom vehicles by editing the following files, in your 'plugins\LSPDFR\Ultimate Backup' folder.

'CustomRegions.xml', 'DefaultRegions.xml' and 'SpecialUnits.xml'

Follow the process as explained in 'Step Five' - You will see our placeholder vehicles (police, police2, sheriff, fbi, etc.), carefully remove or replace them with your chosen vehicles. (You can also add more vehicles by copying one line, and pasting it below.)



## **HELP / SUPPORT**



We highly recommend you watch the videos here <http://bit.ly/SAModding-YouTube>

**For any help/support, please contact us on our  
Discord (<http://bit.ly/SAModding-Discord>) or website (<https://samodding.com>)**

## **CREDITS**

- The LSPDFR team
- @Alex\_Ashfold for EUP
- @Bejoljo for Ultimate Backup
- And you, for downloading the files, reading this, and your support!